

Diffusion = ODE + Langevin

$$dZ_t = \underbrace{v_t(Z_t) dt}_{\text{Rectified Flow}} + \underbrace{\sigma_t^2 \nabla \log \rho_t(Z_t) dt + \sqrt{2} \sigma_t dW_t}_{\text{Langevin Dynamics}}$$

Training Free Conversion: ODE \rightarrow SDE

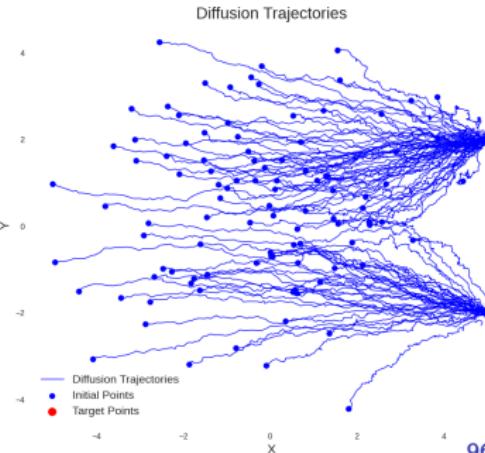
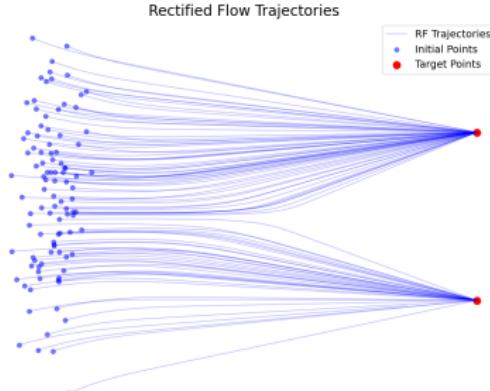
- **ODE (Flow):** Generate data Z_1 by solving

$$dZ_t = v(Z_t, t) dt.$$

- **SDE (Diffusion):** Generate data Z_1 by solving

$$dZ_t = v(Z_t, t) dt + \sigma_t dW_t,$$

where W_t is standard Brownian motion.



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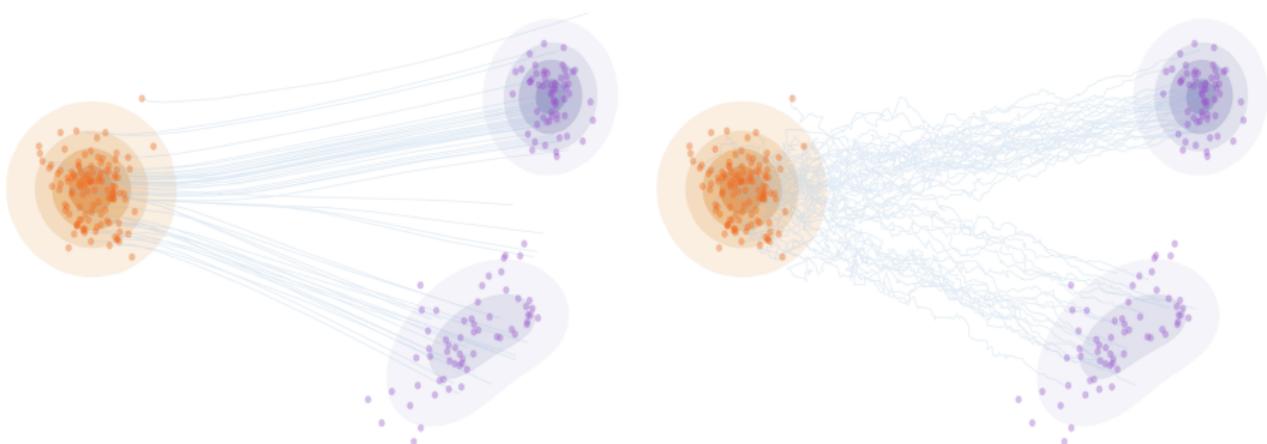
- Assume ρ_t is the density of Z_t following ODE $\dot{Z}_t = v_t(Z_t)$.
- We can convert ODE into SDE while **preserving marginals**:

$$dZ_t = \underbrace{v_t(Z_t) dt}_{\text{Rectified Flow}} + \underbrace{\sigma_t^2 \nabla \log \rho_t(Z_t) dt + \sqrt{2} \sigma_t dW_t}_{\text{Langevin Dynamics}}$$

- Langevin term is
 - Self consistent: ρ_t = density of Z_t
 - hence in equilibrium all time
 - changes the dynamics, but does not modify the marginals.

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Fokker–Planck Equation.

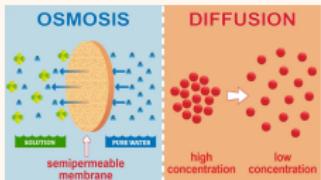
For an Itô SDE of form

$$dZ_t = v_t(Z_t) dt + \sigma_t dW_t,$$

the density ρ_t of Z_t follows

$$\partial_t \rho_t(x) = -\nabla \cdot (v_t^{\text{eff}}(x) \rho_t(x)),$$

$$v_t^{\text{eff}}(x) = v_t(x) - \underbrace{\frac{\sigma_t^2}{2} \nabla \log \rho_t(x)}_{\text{"osmosis" force}}.$$



- Therefore, $dZ_t = v_t(Z_t)dt + \sigma_t dW_t$ and $d\tilde{Z}_t = v_t^{\text{eff}}(\tilde{Z}_t)dt$ share the same marginals.

De-randomization of Ito SDEs

- In the literature, the ODE methods were first obtained by de-randomizing SDEs:
 - DDPM → DDIM
 - Time-reverse SDEs → Probability Flow ODEs
 - This direction feels more mysterious.

$$dX_t = v_t(X_t)dt + \sigma_t dW_t \xrightarrow{\text{de-randomization}} dZ_t^* = v_t^{\text{eff}}(Z_t^*)dt.$$

$\{Z_t^*\}$ yields “best” deterministic approximation that preserves marginals:

$$\min_{\{Z_t\}} \mathbb{E} \left[\left\| v_t(Z_t) - \dot{Z}_t \right\| \right]^2 \quad s.t. \quad \text{Law}(X_t) = \text{Law}(Z_t), \quad \forall t \in [0, 1].$$

It minimizes the actional functional, while preserving the marginal distributions.

Proof. [Use Orthogonality of Helmholtz decomposition]. First, the optimal $\{Z_t\}$ must be an ODE using Jensen's inequality. Hence, assume $\dot{Z}_t = \mu_t(Z_t)$.

To ensure that $\text{Law}(Z_t) = \text{Law}(X_t)$, we must have

$$\mu_t(x) = v_t^{\text{eff}}(x) + r_t(x), \quad \nabla \cdot (r_t(x)\rho_t(x)) = 0,$$

where $r_t(x)$ is a divergence-free field that does not contribute to the change of marginals.

With integration by parts,

$$\mathbb{E}[r_t(X_t)\nabla f(X_t)] - \int f(x)\nabla \cdot (\rho_t(x)r_t(x))dx = 0, \quad \forall f.$$

Hence,

$$\|\mu_t(X_t) - v_t(X_t)\|^2 = \left\|v_t^{\text{eff}}(X_t) - v_t(X_t)\right\|^2 + \|r_t(X_t)\|^2$$

Hence $r_t = 0$ achieves minimum.

Marginal Preservation: Three Approaches

Three marginal preservation approaches so far:

- Derandomization:
 - removing or adding **diffusion** noise
- Markovization:
 - removing or adding **memory**
- Helmholtz decomposition:
 - removing or adding **rotational** fields

A Marginal Preserving Chain:

Non-Markov SDE → Non-Markov ODE → Markov → Gradient flow.

- Transport cost decreases ↘ along the chain.

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$$dZ_t = \underbrace{v_t(Z_t) dt}_{\text{Rectified Flow}} + \underbrace{\sigma_t^2 \nabla \log \rho_t(Z_t) dt + \sqrt{2} \sigma_t dW_t}_{\text{Langevin Dynamics}}$$

For Gaussian noise X_0 , independent coupling $X_0 \perp\!\!\!\perp X_1$, using Tweedie's formula,

$$\nabla \log \rho_t(x) = \frac{tv_t(x) - x}{1 - t},$$

the SDE can be fully determined by v_t (without estimating ρ_t):

$$dZ_t = \left(v_t(Z_t) + \frac{\sigma_t^2}{1 - t} (tv_t(Z_t) - Z_t) \right) dt + \sqrt{2} \sigma_t dW_t.$$

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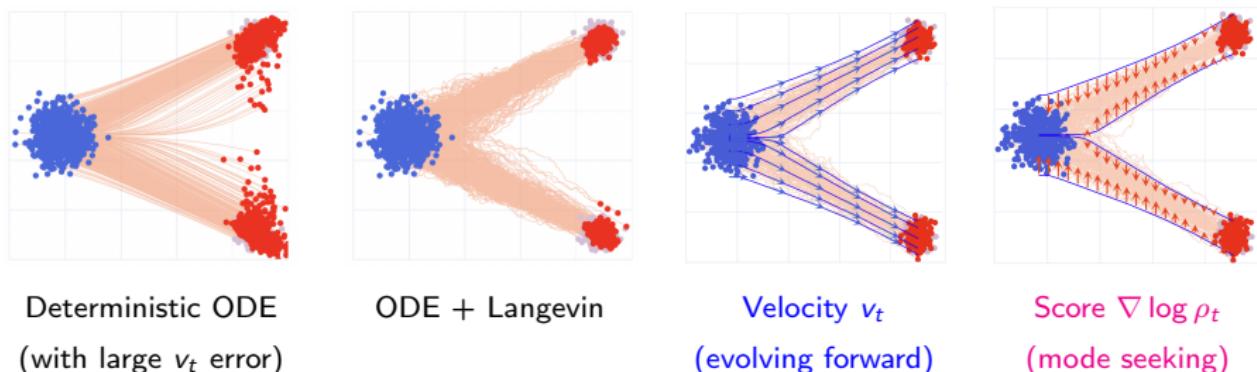
DDPM (upto time scaling) chooses $\sigma_t^2 = \frac{1-t}{t}$:

$$dZ_t = \left(2v_t(Z_t) - \frac{1}{t} Z_t \right) dt + \sqrt{2 \frac{1-t}{t}} dW_t.$$

Why Add Noise? Langevin as Error Corrector

$$dZ_t = \underbrace{v_t(Z_t) dt}_{\text{Rectified Flow}} + \underbrace{\sigma_t^2 \nabla \log \rho_t(Z_t) dt + \sqrt{2} \sigma_t dW_t}_{\text{Langevin Dynamics}}$$

- Langevin dynamics can act as an error correction mechanism, nudging trajectories back toward high-density regions.



- The mode-seeking behavior of $\nabla \log \rho_t$ is balanced by diffusion noise, preserving marginals.

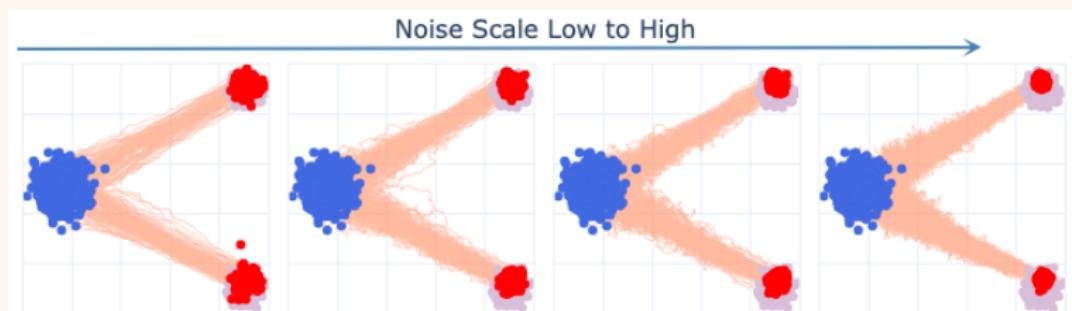
Artifacts of Diffusion: Over-Concentration

- But no free lunch: when the estimated velocity \hat{v}_t is wrong, the score $\nabla \log \hat{\rho}_t$ is also off. Errors amplify with large σ_t .
- Singularity shows up:

$$\nabla \log \hat{\rho}_t(x) = \frac{t \hat{v}_t(x) - x}{1 - t}.$$

- $\nabla \log \hat{\rho}_t(x) \rightarrow \infty$ as $t \rightarrow 1$, unless the boundary condition $\hat{v}_t(x) \rightarrow x$ as $t \rightarrow 1$ holds.

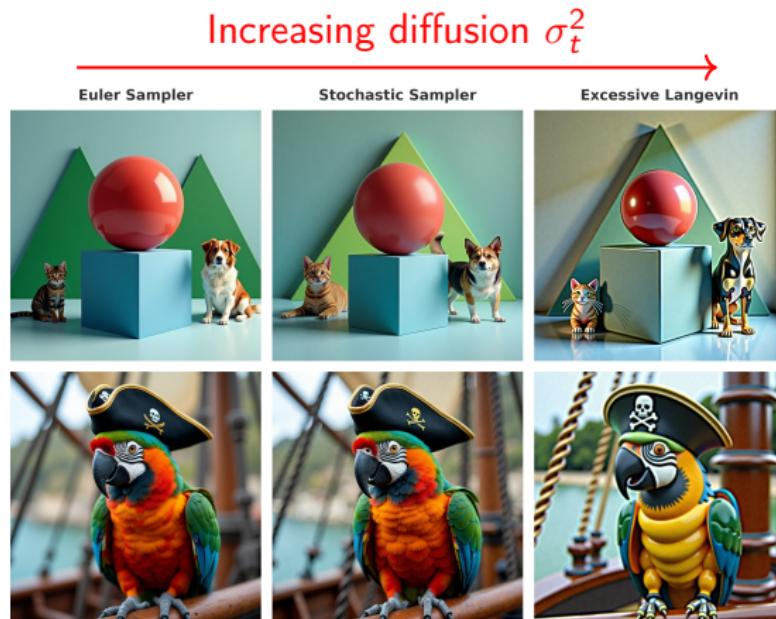
Paradox: More diffusion ($\sigma_t^2 \nearrow$) lead to more mode seeking.



As noise increases (left to right), samples cluster more tightly.

The Dark Side of Diffusion: Over-Concentration

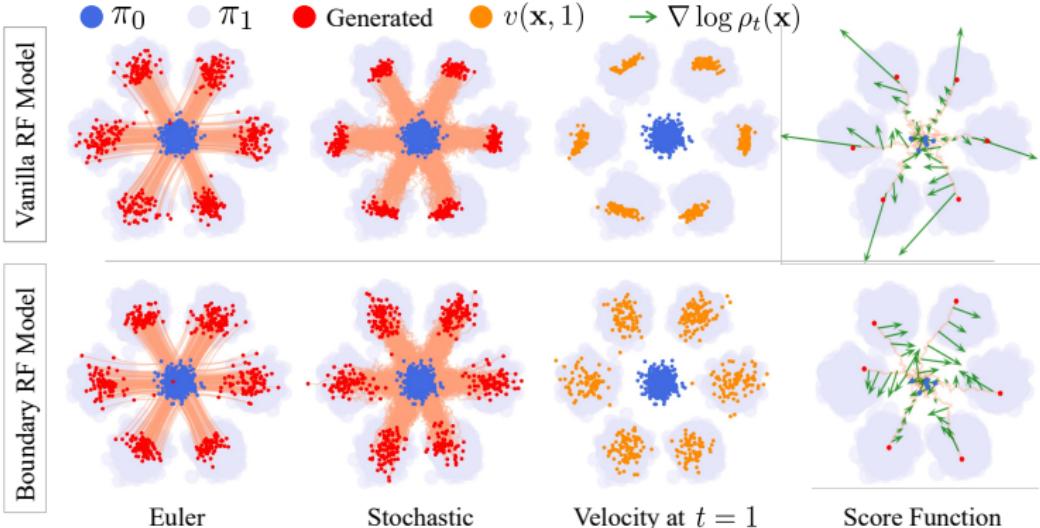
- Excessive Diffusion magnitude lead to cartoon like images. [HXL⁺25]
- Cartoonish images often lie in high-density regions [KAAL22, KHG25]



Figures from [HXL⁺25].

- Stable parameterization helps

$$v_t(x) = x + (t - 1)m_t(x) \implies \nabla \log \rho_t(x) = -tm_t(x) - x.$$



Open Questions

- How to determine diffusion coefficients optimally?
- How to better limit errors in ODE/Langevin?
- Better understanding on cartoonish effect?

Rectified Flow Recap: Smooth Interpolations

- **Coupling**: Sample a noise data pair (X_0, X_1) .
- **Interpolation**: Build a smooth interpolation:

$$X_t = \Phi_t(X_0, X_1, \omega), \quad \omega : \text{any randomness}$$

with time-derivative: $\dot{X}_t = \partial_t \Phi_t(X_0, X_1, \omega)$.

- **Learning**: Fit ODE velocity field v_t with

$$L(v) = \mathbb{E}_{(X_0, X_1, t)} \left[\|\dot{X}_t - v_t(X_t, t)\|^2 \right]$$

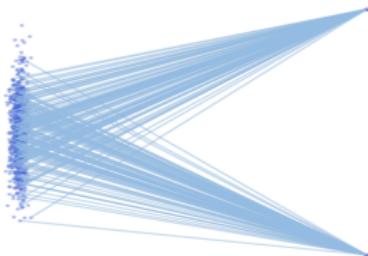
- **Inference**: solve ODE: $\dot{Z}_t = v_t(Z_t) \quad Z_0 \sim \pi_0$.
Optional: estimate $\nabla \log \rho_t$ and solve ODE+Langevin.
- **Further**: Reflow, distillation, control, align, etc.
- Concurrent to 1-rectified flow: stochastic interpolants [ABVE23], flow matching [LCBH⁺22]

Rectified Flow: Rough Interpolations

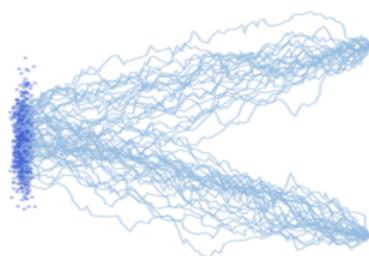
- **Coupling:** Sample a noise data pair (X_0, X_1) , such that $X_0 \sim \pi_0$, $X_1 \sim \pi_1$.
- **Interpolation:** Build a smooth interpolation:

$$X_t = \Phi_t(X_0, X_1, \omega), \quad \omega : \text{any randomness}$$

- Besides smooth trajectories, the interpolation X_t can also have **rough paths** like Brownian motion.



Smooth Interpolation
 $(\dot{X}_t = \partial_t \Phi_t(X_0, X_1, \omega) \text{ exists})$

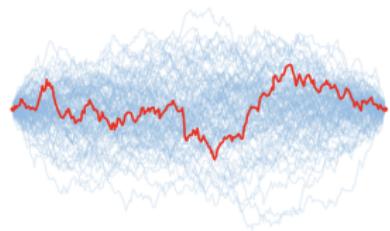


Rough Interpolation
 $(X_t \text{ is not time-differentiable})$

Diffusion Bridges

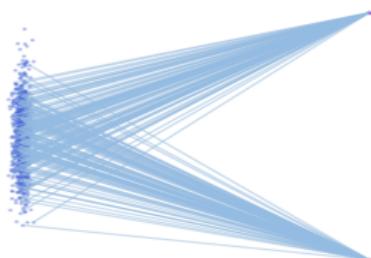
- Brownian bridge:

$$dX_t = \frac{x_1 - X_t}{1-t} dt + \sigma dW_t.$$

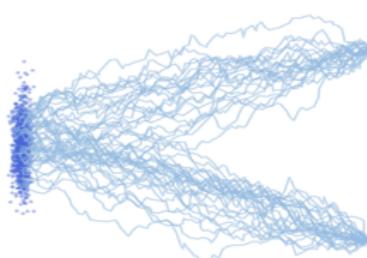


- Guarantees to arrive at $X_1 = x_1$ from any $X_0 = x_0$.
- Marginals satisfy

$$X_t \stackrel{\text{law}}{=} tx_1 + (1-t)X_0 + \sigma \sqrt{t(1-t)} \xi_t, \quad \xi_t \sim \text{Normal}(0, I).$$



Straight Interpolation



Brownian Interpolation

Diffusion Bridges

- **Coupling**: Sample a noise data pair (X_0, X_1) .
- **Interpolation**: Build interpolation by Brownian bridges:

$$dX_t = \frac{X_1 - X_t}{1-t} dt + \sigma dW_t.$$

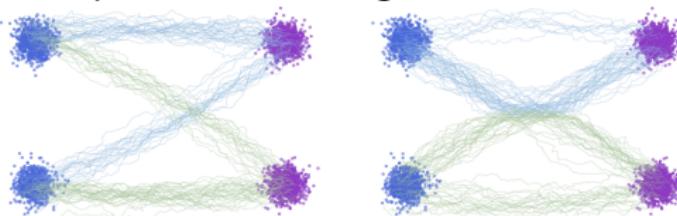
- **Learning**: learn an SDE generative model

$$dZ_t = v_t(Z_t)dt + \sigma dW_t,$$

by fitting velocity field v_t with

$$L(v) = \mathbb{E}_{(X_0, X_1, t)} \left[\left\| \frac{X_1 - X_t}{1-t} - v_t(X_t) \right\|^2 \right].$$

Also preserve the marginal distributions.



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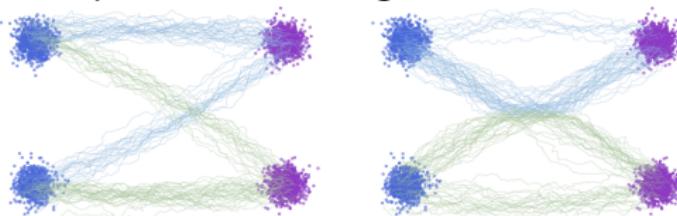
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Also preserve the marginal distributions.



Diffusion Bridges

- **Interpolation:** Build an Itô interpolation (or bridge) between (X_0, X_1) :

$$dX_t = \mu_t(\mathbf{X})dt + \sigma dW_t, \quad \mathbf{X} = \{X_t\}_{t=0}^1.$$

μ_t depends on the whole path \mathbf{X} (non-causal):

$$Q^{aug}(\mathbf{X}) = Q^{bridge}(\mathbf{X} | X_1) Q^{data}(X_1).$$

- **Learning forward process:** Consider the forward process:

$$dZ_t = v_t(Z_t)dt + \sigma_t dW_t, \quad \text{with} \quad v_t(x) = \mathbb{E} [\mu_t(\mathbf{X}) | X_t = x],$$

Solved by fitting:

$$\min_v \frac{1}{2} \int \mathbb{E} \left[\|\mu_t(\mathbf{X}) - v_t(X_t)\|^2 \right] dt$$

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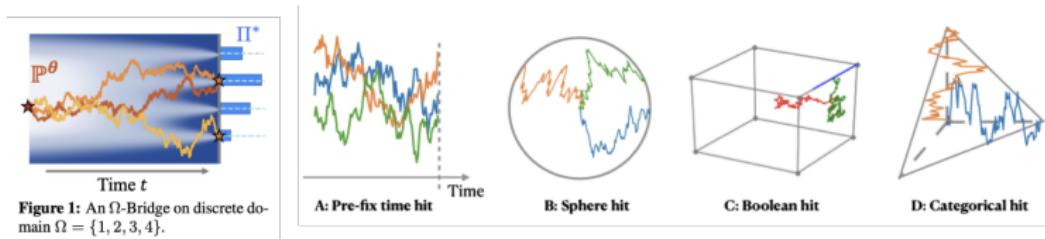
$$\min_v \underbrace{\frac{1}{2} \int \mathbb{E} [\|\mu_t(\mathbf{X} | X_1) - v_t(X_t)\|^2] dt}_{\text{KL}(Q^{aug} || P)}$$

Markovization: \mathbb{P}_Z yields the Markovization of \mathbb{P}_X :

$$\min_P \text{KL}(Q^{aug} || P) \quad \text{s.t.} \quad P \text{ is Markovian.}$$

Diffusion Bridges

- Related to a set of deep mathematics:
 - Gyongy projection (1986), Reverse-time diffusion (Anderson, 1982), Doob's h transform, Follmer process.
- Time-reversal diffusion (Song et al. 20), diffusion bridge mixture (Peluchetti 21), Diffusion bridges via h -transform (Liu et al. 22), Schrodinger bridge matching (De Bortoli et.al, 2021, Shi et.al. 23), stochastic interpolant (Albergo et.al. 23), etc.
- Further extension:
 - Diffusion with **random stopping time** (Ye et al. 22).
 - **Prior informed** design of diffusion bridges: (Liu et al. 23).



Jump Bridges for Discrete Data

- **Coupling**: Sample a noise data pair (X_0, X_1) .
- **Interpolation**: Build interpolation by a non-Markov jump process:

$$X_t = U_t \circ X_1 + (1 - U_t) \circ X_0 \sim \text{Jump}(R_t(\mathbf{X})),$$

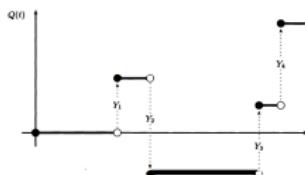
U_t : a binary jump process from $U_0 = 0$ to $U_1 = 1$.

- **Learning**: learn a Markov jump process

$$Z_t = \text{Jump}(R_t(Z_t)), \quad R_t: \text{Jump rate function},$$

by fitting with

$$\mathbb{E}_{(X_0, X_1, t)} [\text{KL}(R_t(\mathbf{X}) \parallel R_t(X_t))].$$



- D3PM [AJH⁺21], CTMC [CBDB⁺22], RADD [ONX⁺24], MDLM [SAS⁺24], LLaDA [NZY⁺25], discrete flow matching [GRS⁺24].